



# C2 SYSTEMS OVERVIEW

MSTP

## FOR NETWORK ADMINISTRATORS





# PURPOSE

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**To provide an understanding of various C2 systems, what they will do for you and give an appreciation of the effort and skills required to implement and maintain them.**



# C2 SYSTEMS

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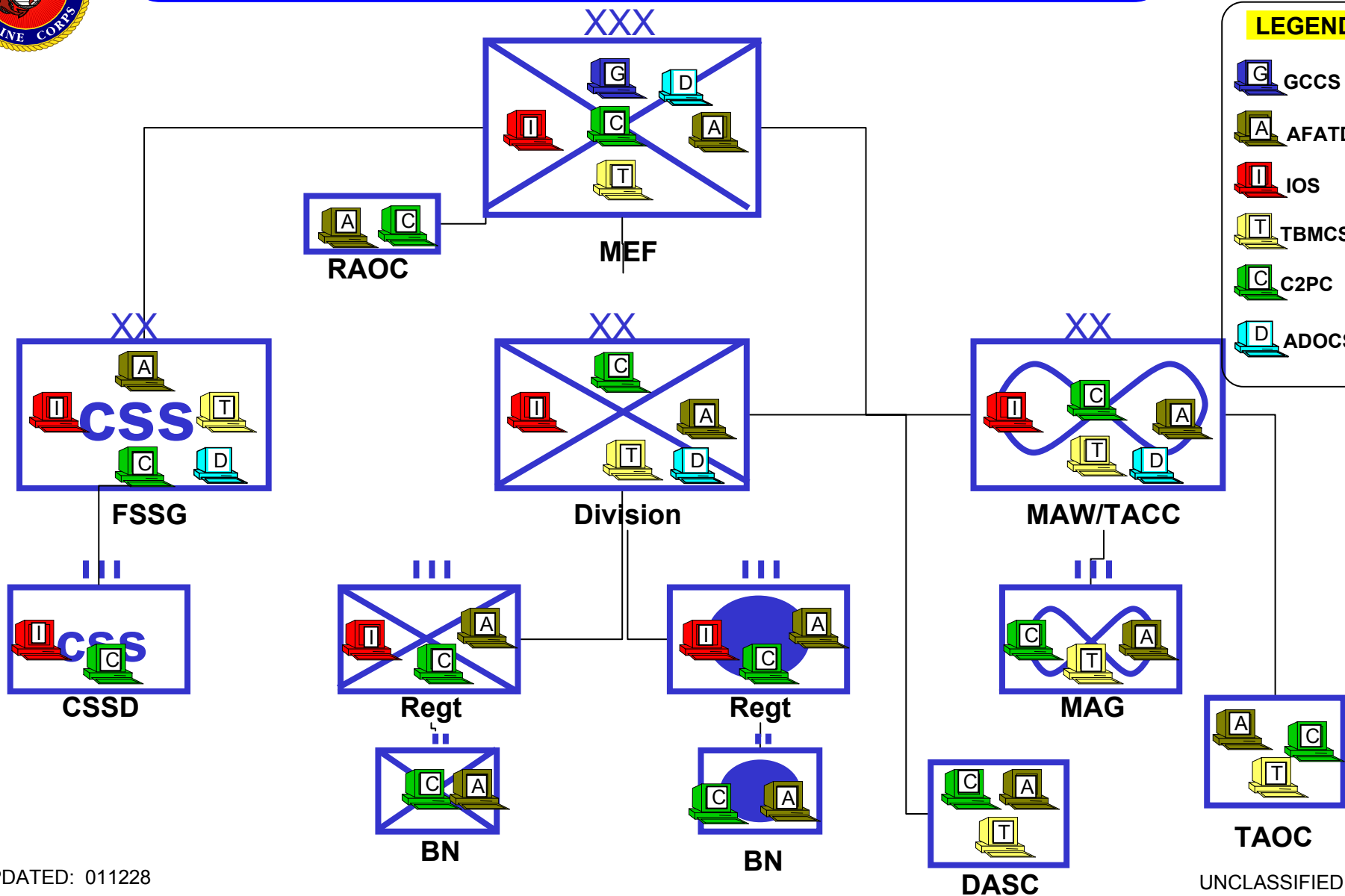
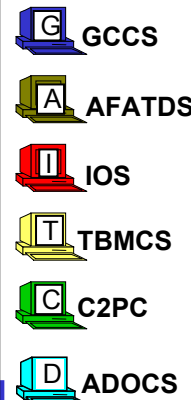
- Systems of Record
  - MARCORSYSCOM
- Current Generation
  - Work
  - Achieving Interoperability
- C2 Systems We'll Cover:
  - Intelligence Operations Server v1 & v2 (IOSv1/v2)
  - Command & Control Personal Computer (C2PC)
  - Advanced Field Artillery Tactical Data System (AFATDS)
  - Automated Deep Operations Coordination System (ADOCS)
  - Theater Battle Management Core Systems (TBMCS)

# C2 SYSTEM ARCHITECTURE



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## LEGEND





# IOS v1 & v2

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# IOS v1 & v2

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- V1 = Operations component of the MAGTF C4I software baseline
- V2 = Intelligence component of the MAGTF C4I software baseline
- Provides the ability to receive, fuse, select and display information both threat and friendly from many sources, and disseminate selected information throughout the battlespace
- Specs:
  - Sun Netra T1125
  - Two 36 GB Ultra-SCSI HD
  - Two 440 MHZ CPU(s) Ultra-Sparc-II
  - 1 GB RAM
  - Solaris 2.5.1





# CAPABILITIES

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- COP/CIP
  - TDBM
  - MIDB
- Mail Server
- Web Server
- Chat Server
- DNS
- Go-Global X-Server (For remote windowing)
- Interfaces with
  - GCCS
  - AFATDS
  - TBMCS





# NETWORK TRAFFIC

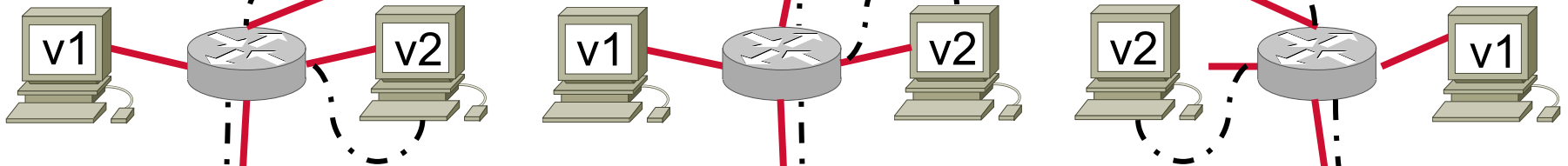
MSTP

CST/MDX ———  
SMTP - - - -

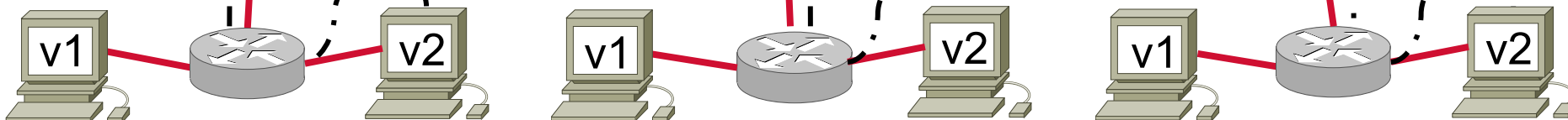
MEF



MSC



Group/Regt





# C2PC

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## COMMAND & CONTROL PC



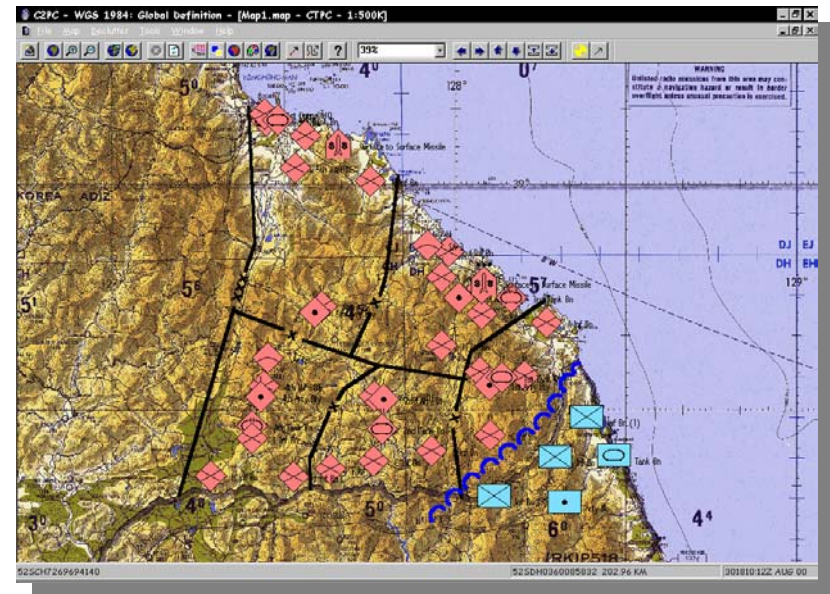
Developed For  
**Marine Corps Tactical Systems Support Activity**  
By  
**Inter-National Research Institute, Inc.**



# COMMAND & CONTROL PC

MSTP

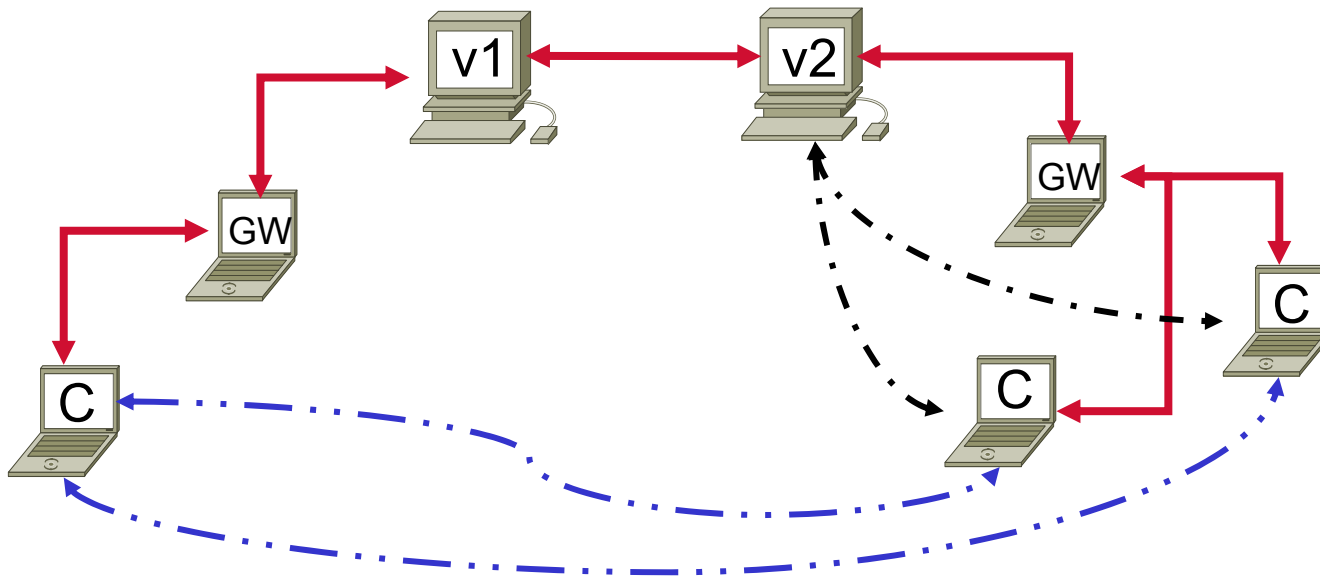
- Client software for IOS
- Provides the Commander the ability to display the CTP
- Ability to display Operational Graphics
  - Overlays
  - Routes
- Allow access, query, and display of the MIDB
  - Intel Client
- System Requirements
  - Windows NT/2000
  - 128 MB RAM
  - 400 MHz Processor
  - 2 GB free HD space





# NETWORK TRAFFIC

## MSTP



UDP	—
TCP	- - -
TCP/IP	- . .

Interfaces with

- IOS v1
- IOS v2

30 second broadcasts (UDP)

- IOS to GW
- GW to Client



# AFATDS

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## Advanced Field Artillery Tactical Data System





# ATTRIBUTES

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- **Fire Support** component of the MAGTF C4I software baseline
- **A multi-service automated Command & Control System designed for Fire Support Operations that Integrates Fire Support Coordination with Tactical Fire Direction**
- **AFATDS Provides**
  - Integrated responsive and reliable fire support
  - A means to input detailed attack guidance and criteria
  - Display & dissemination of current friendly and enemy situations
  - A database which supports continuity of operations
  - Interface with local and wide area networks
- **Specs:**
  - Sun Ultra Sparc-II
  - Two 36 GB Ultra-SCSI HD
  - 440 MHZ CPU Ultra-Sparc-II
  - 1 GB RAM
  - Solaris 7



# FUNCTIONALITY

**MSTP**

- **Fire Support Planning**
- **Fire Support Execution**
- **Fire Support Coordination**
- **Movement Control**
- **Unit Management & Logistics**
- **Situational Awareness**
- **Can interface with:**
  - **IOS v1**
  - **IOS v2**
  - **TBMCS**
  - **GCCS**

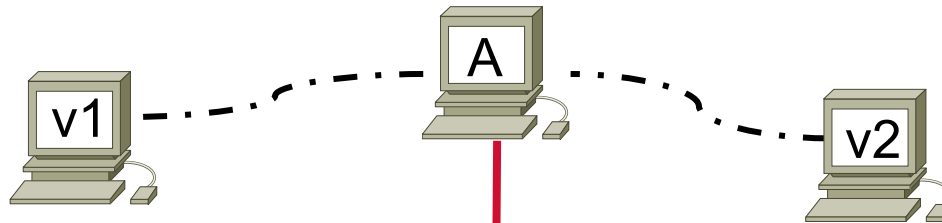


# NETWORK TRAFFIC

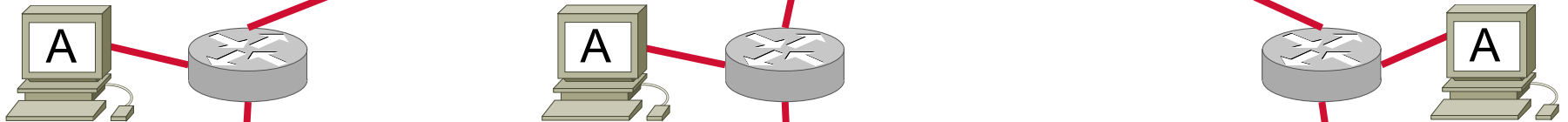
MSTP

TCP/IP —  
Tracks - - -

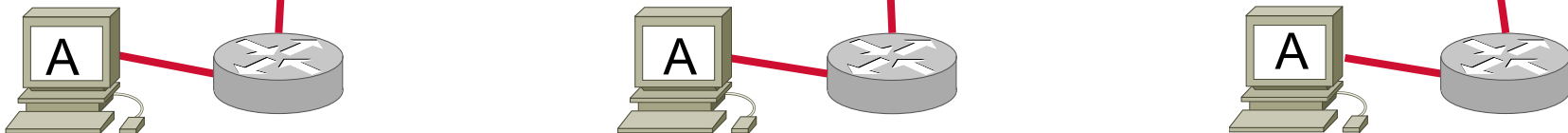
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# ADOCS

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## Automated Deep Operations Coordination System





# ADOCS

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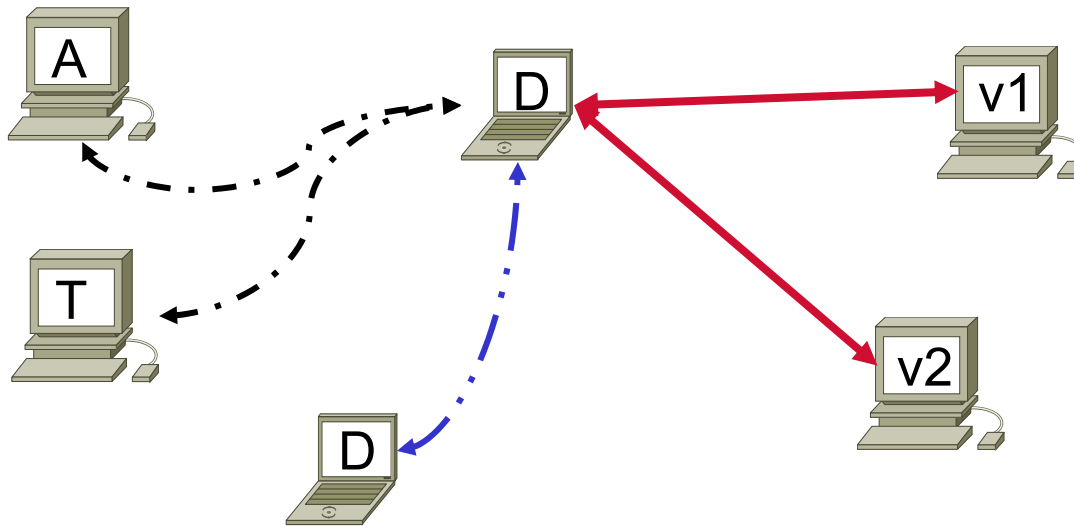
- Provides an integrated set of tools
  - Data management
  - Analysis
  - Mission planning
    - Coordination
    - Execution
  - Targeting
  - Fire Support
  - Intelligence
- System Requirements
  - Windows NT/2000
  - 128 MB RAM
  - 4 GB Free HD space
  - 500 MHz Processor



# NETWORK TRAFFIC

## MSTP

UDP	—
SMTP	- - -
TCP/IP	- . .



Interfaces with

- IOS v1
- IOS v2
- AFATDS
- TBMCS



# TBMCS

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## THEATER BATTLE MANAGEMENT CORE SYSTEMS





# TBMCS

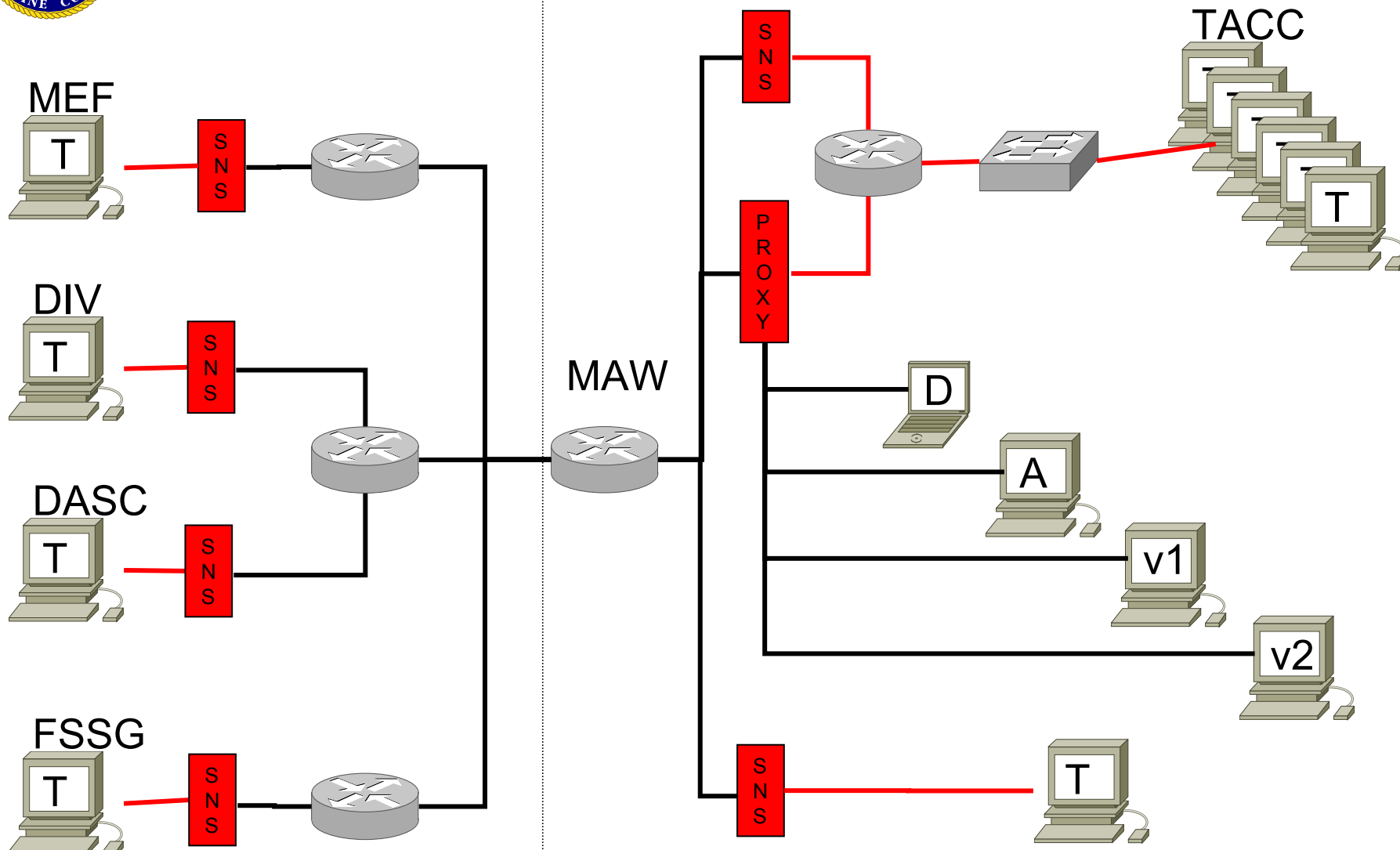
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- Joint-mandated aviation planning and execution system that provides computer-supported management of theater airborne assets in peacetime, exercise, and wartime environments at the force and unit levels.
- Provides
  - ATO and ACO production
  - Air Battle planning and execution
  - Manage and de-conflict Airspace
  - Targeting & Weaponneering
    - Target development
    - Battle Damage Assessment
- Specs x6
  - Ultra-Sparc II
  - Dual 450 MHz
  - Smartstor 7 raid
    - 18 GB HDs
  - 1 GB RAM

# TBMCS NETWORK TRAFFIC



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# NETWORK CONCERNS

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- IOS v1 & v2
  - Separate VLAN
- C2PC
  - Gateway for each VLAN
- AFATDS
  - Permanent IP before building
  - Same VLAN as IOS (if possible)
- TBMCS
  - VPN
    - Safe-net switch
    - Proxy server